Mack Media GmbH & Co.KG
www.mackmedia.de

MackMedia is a full service brand management and media company. MackMedia is responsible for the digital future of Europa-Park and spreading the Europa-Park entertainment experience into the world.

> Producer / Publisher
TIL GmbH
Tübinger Institut für Lerntherapie
www.til-lerntherapie.de

The TIL company is a spin-off of the University of Tübingen. It was founded in 2015 with the aim of creating "Prosodiya" – a mobile serious game for kids with dyslexia.

> Developer / Publisher / Partner
Application Systems Heidelberg Software GmbH
www.application-systems.de

Since its founding in 1985 (!), Application Systems Heidelberg (ASH) has perfected the art of software. Fascinating games are developed in-house and in cooperation with external developers.

> Developer
Black Forest Games GmbH
www.black-forest-games.com

Black Forest Games specializes in developing high-quality video games for all platforms.

> Developer
K³ Kultur- und Kreativwirtschaftsbüro Karlsruhe
www.k-3-karlsruhe.de

The Karlsruhe K³ creative industries office is the first point of contact for the creative sector in Karlsruhe. The games industry is a focus area.

> Adviser
Kr³m media GmbH
www.kr3m.com

Since 1999, kr³m has been creating games, campaigns and gamification for international brands, corporations and media companies.

> Developer
K³ Kultur- und Kreativwirtschaftsbüro Karlsruhe
kr³m.media GmbH

Since 1999, kr³m has been creating games, campaigns and gamification for international brands, corporations and media companies.

> Agency / Technology Provider
kr³m.media GmbH

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www.application-systems.de

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> Producer / Publisher
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Tel. +49 (0) 176 155 55 990
info@til-lerntherapie.de

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> Adviser
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D-76131 Karlsruhe
Tel. +49 (0) 721 18 39 59 0
info@kr3m.com

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Meet exhibitors, friends and potential partners from Baden-Württemberg and enjoy some regional specialties after an exciting day at the fair.

DCF – Digital Content Funding (DCF) – Support for Games, Apps and Content
DCF consultation hours at the Baden-Württemberg booth:
Tuesday 22/8 5 – 6 pm
Wednesday 23/8 2 – 3 pm
Thursday 24/8 10 –11 pm
dcf.mfg.de

An open platform for the regional games industry, organized by Cyber-Forum e.V., K² creative industries office, Film Commission Region Stuttgart and MFG Baden-Württemberg.
More information and registration:
bit.ly/gamesbw

The congress is devoted to gamification and game design as well as its impact on economy, culture and society.
www.bizplay.org

The aim of MFG is promoting film culture and industry as well as the cultural and creative industries in the German Southwest.
MFG is part of Games Germany (www.games-germany.de).
innovation.mfg.de

Games made in Baden-Württemberg